

AIRBORNE RECONNAISSANCE SQUADRON

WAR ESTABLISHMENT

(i) PERSONNEL

Detail	Squadron headquarters	Headquarters troop				Three troops (each)			Support troop			Total airborne reconnaissance squadron	
		Headquarters	Intercommunication troop	Administrative section		Total headquarters troop	Headquarters	Three sections (each)	Total troop	Headquarters	Four sections (each)		Total support troop
				Airborne	Non airborne								
Major	1											1	
Captain	2	1			1	1		1				6	
Technical officer	1											1	
Signal officer	1											1	
Intelligence officer	1											1	
Subalterns							1	3	1			10	
Quartermaster				1	1							1	
Total officers	6	1		1	2	1	1	4	1		1	21	
Squadron sergeant major	1											1	
Squadron quartermaster sergeant				1	1							1	
Mechanist				1	1							1	
Clerk					1	1						1	
Signal sergeant	1											1	
Intelligence sergeant	1											1	
Transport sergeant				1	1							1	
Sergeants			1		1	2	1	1	1		1	6	
Total warrant officers, staff sergeants and sergeants	3		1	3	2	6	1	1	1		1	13	
Corporals (includes 9 lance sergeants)	2	1	1	1		3	1	1	4		1	4	
Troopers (includes 13 lance corporals)	10	2	4	16	7	29	5	8	29	4	4	20	
Total rank and file	12	3	5	17	7	32	6	9	33	4	5	24	
Total other ranks	15	3	6	20	9	38	7	9	34	5	5	25	
Total all ranks	21	4	6	21	9	40	8	10	38	6	5	26	
Attached													
R.A.M.C.													
Medical officer				1	1							1	
Nursing orderlies (includes one corporal)				3	3							3	
R.E.M.E.													
Armourer				1	1							1	
A.C.C.													
Cooks (includes one for officers mess and 1 corporal)					6	6						6	
Total attached				5	6	11						11	

Detail	Headquarters troop						Three troops (each)			Support troop			Total airborne reconnaissance squadron
	Squadron headquarters	Headquarters	Intercommunication troop	Administrative section		Total headquarters troop	Headquarters	Three sections (each)	Total troop	Headquarters	Four sections (each)	Total support troop	
				Airborne	Non airborne								
Total airborne reconnaissance squadron	21	4	6	26	15	51	8	10	38	6	5	26	212
(ii) DISTRIBUTION OF RANK AND FILE BY TRADES AND DUTIES													
Tradesmen													
Clerks (includes 1 corporal)	1			1	1	2							3
Driver operators (includes 9 lance sergeants, 5 corporals and 9 lance corporals)	3	1		1		2	4	3	12	1		1	45
Driver mechanics							1	1	4	1		1	13
Equipment repairer				1		1							1
Storeman (technical)					2	2							2
Vehicle mechanics				6		6							6
Total tradesmen	4	1		9	3	13	5	4	17	2		2	70
Non tradesmen													
Batmen	3	1		5		6	1	1	4	1		1	22
Drivers I.C.	1	1		3	3	7					1	4	13
Intelligence corporal	1												1
L.M.G. numbers								4	12				36
Motor cyclists (includes 1 corporal)	3		5			5				1		1	9
Mortarmen (includes 4 corporals)											4	16	16
Storemen					1	1							1
Total non tradesmen	8	2	5	8	4	19	1	5	16	2	5	22	97
Total rank and file	12	3	5	17	7	32	6	9	33	4	5	24	167
(iii) TRANSPORT													
Motor cycles solo	9		6			6				2		2	17
Cars—													
4 seater 4 x 2					1	1							1
5 cwt 4 x 4	3	1		8		9	2	2	8	1	1	5	41
Lorries 3ton 4 x 4 G.S.					2	2							2
Trailer 2 wheeled lightweight—													
G.S.	1	1		6		7					1	4	12
G.S. (binned stores)				1		1							1
Trailer 10cwt.,2-wheeled, water 100 gallons				1		1							1
(iv) WEAPONS													
L.M.G. .303-inch	3	1		2		3	2	4	14	1	1	5	53
P.I.A.T.		1				1	1		1	1		1	5
Mortar—													
2-inch								1	3				9
3-inch											1	4	4
Machine guns G.O. (Vickers)	3	1		8		9	2	2	8	1	1	5	41

(v) Organization

This table is intended merely as a guide to officers commanding units, and may be varied within the number of ranks, tradesmen and vehicles provided, according to tactical or administrative requirements. All cars, 5-cwt., 4x4, will carry a machine gun, G.O.(Vickers) on fixed mounting.

SQUADRON HEADQUARTERS		
Motor cycle	1	Signal officer
Motor cycle	2	Signal sergeant
Motor cycle	3	Squadron sergeant major
Motor cycle	4	Intelligence sergeant
Motor cycle	5	Intelligence corporal
Motor cycle	6	Technical officer
Motor cycles	7-9 (each)	Motor cyclists
5cwt car 4 x 4, No. 22 set L.M.G.	1	Major Captain Batman Corporal driver operator
5cwt car 4 x 4, No. 22 set 80 watt charging set L.M.G.	2	Captain Corporal clerk Batman Driver operator
5cwt car 4 x 4, (draws trailer) L.M.G.	3	Intelligence officer Batman Driver operator Driver I.C.
HEADQUARTERS TROOP		
Headquarters		
5cwt car 4x4 (draws trailer)		Captain
No. 22 set		Batman
L.M.G.		Corporal driver operator
P.I.A.T.		Driver I.C.
Intercommunication section		
Motor cycle	1	Sergeant
Motor cycle	2	Corporal motor cyclist
Motor cycles	3-6 (each)	Motor cyclist
Administrative section		
Airborne		
5cwt car 4 x 4, (draws trailer-lightweight 1)	1	Quartermaster Clerk Batman Driver operator
No. 22 set 80 watt charging set L.M.G.		
5cwt car 4 x 4, (draws trailer-lightweight 2)	2	Squadron quartermaster sergeant Batman Driver I.C.
5cwt car 4 x 4, (draws water trailer)	3	Transport sergeant Batman Driver I.C.
5cwt car 4 x 4, (draws trailer-lightweight 3)	4	Mechanist sergeant Vehicle mechanic
5cwt car 4 x 4, (draws trailer-lightweight 4)	5	4 vehicle mechanics
5cwt car 4 x 4, (draws trailer binned stores)	6	Sergeant armourer R.E.M.E Batman Driver I.C.
5cwt car 4 x 4, (draws trailer-lightweight 5)	7	Equipment repairer Batman Vehicle mechanic
5cwt car 4 x 4, (draws trailer-lightweight 6)	8	Medical officer Corporal nursing orderly 2 nursing orderlies
Non airborne 4-seater car 4 x 2		Sergeant clerk Clerk Driver I.C.
3ton lorry 4x4 G.S.	1	Sergeant 2 storemen (technical) Driver I.C.
3ton lorry 4x4 G.S.	2	Corporal cook 5 cooks Driver I.C.
THREE TROOPS (EACH)		
Headquarters		
5cwt car 4 x 4, No. 22 set No. 38 set 80 watt charging set L.M.G. P.I.A.T.	1	Captain Corporal driver operator Driver operator Driver mechanic
5cwt car 4 x 4, No. 22 set No. 38 set L.M.G.	2	Sergeant Batman 2 driver operators
Three sections (each)		
5cwt car 4 x 4, No. 22 set No. 38 set 80 watt charging set 2 L.M.Gs.	1	Subaltern 2 L.M.G. numbers 2 driver operators
5cwt car 4 x 4, No. 38 set 2-inch mortar 2 L.M.Gs.	2	Lance sergeant driver operator 2 L.M.G. numbers Batman Driver mechanic
SUPPORT TROOP		
Headquarters		
Motor cycle	1	Sergeant
Motor cycle	2	Motor cyclist
5cwt car 4 x 4, No. 38 set L.M.G. P.I.A.T.		Subaltern Batman Driver operator Driver mechanic
Four sections (each)		
5cwt car 4 x 4 (draws trailer) No. 38 set 3-inch mortar L.M.G.		Corporal mortarman 3 mortar men Driver I.C.

(a) The following ranks and appointments, additional to those shown in “(i) Personnel” will be allotted to tradesmen as under—

		Corporals
Lance-corporals	Equipment repairer	
	Storeman (technical)	1
1	Vehicle mechanic	

NOTES

1. All ranks may be parachutists and, if qualified, will be eligible for parachute pay.
2. One officer and 3 men will be trained in anti-gas duties.

NOTE ON FIRST REINFORCEMENTS AND ATTACHED

First reinforcements—

To be held by units for training—

Captain		1
Subalterns		3
Corporals		1
Lance-corporals	includes 4 driver-operators and 2 driver-mechanics	1
Troopers		16
Motor-cycles solo		2
Cars, 5-cwt., (with No. 22 sets)		4
Trailers, 2-wheeled, lightweight G.S.		2
L.M.Gs., .303-inch		4
P.I.A.T.		2
2-inch mortars		2
Machine guns, G.O. (Vickers)		20

Attached—

Signal detachment, R. Signals—see W.E. for Airborne Divisional Signals in Vol. I